Ranges, Partitioning, and Limitations

PGConf US 2016 Corey Huinker

What is this talk about?

An overview of what Range Types are and what they can do.

A series of gripes about what they can't do.

Cool uses for Range Types in my work at Moat (<u>http://moat.</u> <u>com</u>).

Why are Range Types Important?

- They allow your data to more accurately convey meaning.
- They allow your code to more accurately convey intention.
- Indexability, Exclusion constraints
- No other RDBMS has them [1], giving PostgreSQL an expressive advantage.

Range Basics: Bounds

Ranges behave like and are denoted by standard mathematical Interval Notation.

Notation	Means	Notation	Means
(x	values > x	[X	values >= x
у)	values < y	y]	values <= y
(,	No lower bound	,)	No upper bound
(,)	everything	empty	No values

Constructing Ranges

Casting from text:

select '[low,high]'::rangetype

select '[low,)'::rangetype

Creation through constructor function

select rangetype(low,high,'[)')

select rangetype(null,high,'[)')

Note: no polymorphic constructor

select to_range(null::rangetype,low,high,'[]');

Omitting a bound means unbounded, regardless of inc/excl

Nulling a bound is the same as omitting it.

NOPE

Range Basics: Existing Types

- int4range: Range of integer
- int8range: Range of bigint
- numrange: Range of numeric
- tsrange: Range of timestamp without time zone
- tstzrange: Range of timestamp with time zone
- daterange: Range of date
- boolrange: Range of boolean
- textrange: range of text

Why no textrange type?

- Collation Sequences.
 - Would need on textrange per collation sequence.
- No telling how many collations are installed.
 - Or what order they were installed in.
- Need one oid per range type, just like any other type.
- Would have to pre-allocate them with static type definitions.
- Not going to burn that many oids on a bunch of maybes.
 - So just define one type per collation sequence that you'll need
 - You probably only need "C" and maybe one other.

```
create type textrange_c as range (subtype = text, collation = "C");
```

Attribute functions:

Ranges can be decomposed into their component attributes.

Attribute functions In Action:

\pset null '¤' _____ This is really useful when sharing examples, but might
Null display is "¤". This is really useful when sharing examples, but might
be confusing if you think that's a currency symbol.
select state, lower(rng) as low, lower_inc(rng) as low_inc, lower_inf
(rng) as low_inf, upper(rng), upper_inc(rng), upper_inf(rng), isempty(rng)
as empty from temps;

			—		—			upper_inc		—		
ice		¤	_				32.0			f		f
water		32.0	t		f		212.0	f		f		f
steam		212.0	t		f		¤	f		t		f
heat death		¤	f		f		¤	f		f		t
(4 rows)												

Operators: =, <>

Discrete ranges normalize to the [) bound via the defined *canonical* function, and are then tested for equivalence. Continuous ranges do not have a *canonical* function, and are tested as-is.

Expression					
<pre>select '(1,10]'::int4range;</pre>	[2,11)				
<pre>select '[yesterday,today]'::daterange = '[yesterday,tomorrow)'::daterange;</pre>	t				
<pre>select '[1,3]'::numrange = '[1,4)'::numrange;</pre>	f				
<pre>select '[1,3]'::numrange = '[1,3.000000000000000000000000000000000000</pre>	f				

Operators: <, <=, >, >=

- Test lower bound scalar first, then use upper bound as a tiebreaker
 - Which isn't really intuitive, but then again neither are the alternatives:
 - Median?
 - Number of (discrete) values contained?
- Therefore, not generally useful for userland queries.
- Used internally for indexing.

Operator <<

- "Strictly to the left of"
- a << b if normalized upper bound of a is < normalized lower bound of b

Operator >>

- "Strictly to the right of"
- a >> b if normalized lower bound of a is > normalized upper bound of b

```
# select '[today,tomorrow)'::daterange >>
```

```
'[yesterday,today)'::daterange as a1,
```

```
'[today,tomorrow)'::daterange >>
```

```
'[yesterday,today]'::daterange as a2;
```

```
al | a2
```

```
____+
```

t | f

Operator &<

- "Does not extend to the right of"
- No element of *a* is > greatest element of *b*

I

f | t

(1 row)

Operator &>

- "Does not extend to the left of"
- No element of *a* is < least element of *b*

t | f

Operator - | -

- "adjacent"
- There is no overlap nor space between *a* and *b*.
- It doesn't matter which range is lower

Operators < @ and @>

- "contains", same as the geometric operators
- The value or range on the pointy side fits entirely within the range on the @ side
- It doesn't matter which range is lower

```
# select 1 <@ '[1,4]'::int4range as u,
    '[20,30)'::int4range <@ '[1,100]'::int4range as v,
    'infinity'::date <@ '(,)'::daterange as w,
    '(,)'::int4range @> 'empty'::int4range as x,
    '(,)'::int4range @> null as y;
```

u | v | w | x | y ---+--+---+---+---t | t | t | t | ¤

Operator & &

- "overlap", same as the geometric operator
- At least one <u>value</u> can fit in both ranges

Operator + (and the range_merge() function)

• Union: All elements in both, if there are no gaps

```
# select int4range(1,4) + int4range(2,10) as x;
```

```
Х
```

[1,10)

```
# select int4range(1,2) + int4range(99,100) as y;
ERROR: result of range union would not be contiguous
```

```
# select range_merge(int4range(1,2),int4range(99,100)) as z;
```



Operator *

• Intersection: all elements in common, if any

Operator –

- Difference: all elements in *a* but not in *b*
- Will raise an error if the difference would return 2 disjoint sets
- # select int4range(1,100) int4range(1,10) as x;

Х

[10,100)

select int4range(1,100) - int4range(2,10) as x; ERROR: result of range difference would not be contiguous

Missing Function: range_split()

- Same as the operator, but returning the left side remainder and right side remainder
- returns an array of the resulting ranges
- a SRF would be nice too.

hypotethical# select range_split('[1,100]'::int4range,

'[2,4]'::int4range) as x;

Х

 $\{ [1,2), [2,5), [5,100] \}$

Missing Operators = |, |=

Operators to test whether two ranges share a lower (=|) bound or upper bound (|=)

w | x | y | z ---+--+---+---t | f | t | f

Missing Operators: elem <<, >>

- Same as the current <</>>> operators, but allow the one arg to be a scalar.
- May be a problem for existing bitshift operators

hypotethical# select 1::integer << '[1,10]'::int4range as w,</pre>

1::integer << '(1,4]'::int4range as x,

4::integer >> '[1,4]'::int4range as y,

4::integer >> '(,4)'::int4range as z;

w | x | y | z ---+---+---+---f | t | f | t

Can be simulated by creating a singleton range: int4range(1,1,'[]') << int4range(2,11,'[]')</pre>

Missing Operator: elem <=> range

- Returns 0 if element *a* < @ range *b*.
- -1 if a << b, 1 if a >> b
- basically strcmp() but for ranges

```
hypotethical# select 1::integer <=> '[1,10]'::int4range as w,
```

```
1::integer <=> '(1,4]'::int4range as x,
```

```
4::integer <=> '[1,4]'::int4range as y,
```

```
4::integer <=> '(,4)'::int4range as z;
```

w | x | y | z ---+---+---+----0 | -1 | 0 | 1

Implemented as element_range_comp() in range_type_functions on PGXN

Missing Functions: is_singleton()

• Return true if the range can contain only one element.

```
Found in range_type_functions on PGXN
```

Missing Functions: get bounds

- Represent either or both bounds conditions as SQL
- Helpful when constructing CHECK / WHERE clauses or dealing with foreign systems that don't support that range type or ranges in general.

with t(c) as (values('[1,4]'::int4range)) select get lower bound condition expr(c) as 1, PGXN get upper bound condition expr(c) as u, get bounds condition expr(c, 'zz') as b from t;

Found in range type functions on

1 b u $x \ge 1'::integer \mid x < 5'::integer \mid zz \ge 1'::integer and zz < 5'::integer$

Partitioning by Ranges Use Case

Use case is a series of "typeahead search" tables:

- Hundreds of millions of rows.
- Grouped by a taxonomy of 5 text strings of increasing length.
- The searchable text is usually 5-20 words per record
- Need a way to partition the table, but only text types available.
- Distribution is highly uneven along strict alphabetical lines.

Text Range Partitioning Advantages

- partitions have smaller GIN indexes on the searchable columns, so smaller BitmapAnd steps
- Ability to isolate very large clients.
- Search dataset evolves over time the lumps in the data move, but slowly.
- Partition maintenance only when data is starting to skew, much different from timeseries.

```
create type textrange_murica as range (subtype = text,
```

```
collation = "en_US");
```

range_partitioning module

- On PGXN
- Functions closely match those in pg_partman.
 - o create_parent(table,column_name)
 starts with implied range of (,)
 - o create_partition(table,new_range)
 - new partition range must be perfect subset of an existing range, and match lower or upper bound.
 - drop_partition(lost_part, kept_part)
 merge all data from lost_part into kept_part

range_partitioning module

- SELECT / INSERT / UPDATE queries are transparent.
- Does trigger function for transparent INSERT
- Probably better having bulk loads separated by partitioned value, and probing for the destination partition (), if possible.
- The create_parent() function cannot seamlessly derive the base type if more than one range type has that base type.
- Ranges are specified as un-casted text strings.

range_partitioning example

Use case: Message board for fans of TV shows. The site's users skew heavily towards certain niche shows.^[1]

/* Turn existing table into a parent table. One partition with range (,) */
select range_partitioning.create_parent('public.spoiler_alerts',

'tv_show_name');

/* Create a partition just for the show ARCHER, but all new partitions must share an edge with an existing partition, so you may need to explicitly create more than one */

[1] The niche is defined as "Shows I can name".

range_partitioning example (part 2)

/* Create a partition just for the show RICK_AND_MORTY, again sharing an
edge */

range_partitioning: partition list

select partition_number, range
from range_partitioning.partition
where master class = 'public.spoiler alerts'::regclass;

partition_number | range 0 | (GAME_OF_THRONES,RICK_AND_MORTY) 1 | (,ARCHER) 2 | [ARCHER,ARCHER] 3 | (ARCHER,GAME_OF_THRONES] 4 | (RICK_AND_MORTY,)

5 | [RICK_AND_MORTY, RICK_AND_MORTY]

range_partitioning type discovery

The create_parent(table, column) function doesn't need to have the range type specified if only one range type would work for that column.

/* if this returns more than one row, then we have to specify a range type $\ast/$

```
select rt.rngtypid
```

```
from pg_attribute a
```

```
join pg_range rt
```

```
on rt.rngsubtype = a.atttypid
```

```
and rt.rngcollation = a.attcollation
```

```
where a.attrelid = 'my_schema.my_parent_table'::regclass
```

```
and a.attname = 'my_partitioning_column';
```

Complex Range Partitioning

- Possible to partition on ranges of complex types
 - That complex type must exist in the table itself, it can't be more than one column

■ So re-expose the components in a view.

["(Abel,Baker,Charlie,Delta's)","(Walter,X-Ray,Yellow,)")

Future Direction: range_partitioning

- Add functions to predict proper partition ranges for equal-ish row counts
 - width_buckets() works ok, but will sometimes skip some buckets
 entirely. You ask for 16 partitions, get 13.
- Add functions to analyze existing partitions for skew
- Become obsolete.
 - Native Partitions coming to PostgreSQL in 9.7, probably.
 - Existing work supports ranges but not range syntax.

Links

Range Partitioning extension:

PGXN: <u>http://pgxn.org/dist/range_partitioning/</u>

GitHub: https://github.com/moat/range_partitioning

Range Type Functions:

PGXN: http://pgxn.org/dist/range_type_functions/

GitHub: <u>https://github.com/moat/range_type_functions</u>